Year at a Glance

Three-Dimensional Studio Art 1 # 0101330

2021-2022 School Year



Course Description:

Students explore how space, mass, balance, and form combine to create aesthetic forms or utilitarian products and structures. Instruction may include, but is not limited to, content in green or industrial design, sculpture, ceramics, or building arts. Media may include, but are not limited to, clay, wood, plaster, and paper maché with consideration of the workability, durability, cost, and toxicity of the media used. Student artists consider the relationship of scale (i.e., hand-held, human, monumental) through the use of positive and negative space or voids, volume, visual weight, and gravity to create low/high relief or freestanding structures for personal intentions or public places. They explore sharp and diminishing detail, size, position, overlapping, visual pattern, texture, implied line, space, and plasticity, reflecting craftsmanship and quality in the surface and structural qualities of the completed art forms. Students in the 3-D art studio focus on use of safety procedures for process, media, and techniques. Student artists use an art criticism process to evaluate, explain, and measure artistic growth in personal or group works. This course incorporates hands-on activities and consumption of art materials.

Standards:

Available on <u>CPalms</u>
3D Studio Art 1

Note: Teachers may use additional resources as listed on individual classroom syllabi. For specific questions regarding individual classrooms, please contact the teacher for clarification.

This guide represents a recommended sequence that can be used voluntarily by teachers. Dates may vary depending on individual classrooms. For specific questions regarding pacing please contact the individual teacher for clarification.

Quarter	Major Concepts/Topics
1	 Foundations in Art Creation Analyze challenges and identify solutions for three-dimensional structural problems. Examine and revise artwork throughout the art-making process to refine work and achieve artistic objective. Manipulate or synthesize established techniques as a foundation for individual style initiatives in two-, three-, and/or four-dimensional applications. Follow directions and use effective time-management skills to complete the art-making process and show development of 21st-century skills.

Use the structural elements of art and the organizational principles of design in works of art to establish an interpretive and technical foundation for visual coherence. Create works of art that include symbolism, personal experiences, or philosophical view to communicate with an audience. Demonstrate organizational skills to influence the sequential process when creating artwork. Manipulate materials, techniques, and processes through practice and perseverance to create a desired result in two- and/or three-dimensional artworks. Review, discuss, and demonstrate the proper applications and safety procedures for hazardous chemicals and equipment during the art-making process. Use and maintain tools and equipment to facilitate the creative process. Develop skill in sketching and mark-making to plan, execute, and construct two-dimensional images or three-dimensional models. Store and maintain equipment, materials, and artworks properly in the art studio to prevent damage and/or cross-contamination. Develop competence and dexterity, through practice, in the use of processes, tools, and techniques for various media. **Art History and Vocabulary** Classify artworks, using accurate art vocabulary and knowledge of art history to identify and categorize movements, styles, techniques, and materials. Compare artwork, architecture, designs, and/or models to understand how technical and utilitarian components impact aesthetic qualities. 2 Use appropriately cited sources to document research and present information on visual culture. Describe the significance of major artists, architects, or masterworks to understand their historical influences. Research the history of art in public places to examine the significance of the artwork and its legacy for the future. Demonstrate effective and accurate use of art vocabulary throughout the art-making process. Critical Thinking in Art Apply art knowledge and contextual information to analyze how content and ideas are used in works of art. Use descriptive terms and varied approaches in art analysis to explain the meaning or purpose of an artwork. Analyze the various functions of audience etiquette to formulate guidelines for conduct in different art venues. Construct new meaning through shared language. Ideation, expressive content and unity in the creative process. Apply the critical-thinking and problem-solving skills used in art to develop creative solutions for real-life issues. **Technology and Careers in Art** Examine career opportunities in the visual arts to determine requisite skills, qualifications, supplyand-demand, market location, and potential earnings. Use materials, ideas, and/or equipment related to other content areas to generate ideas and processes for the creation of works of art. Investigate the use of space, scale, and environmental features of a structure to create threedimensional form or the illusion of depth and form. Demonstrate personal responsibility, ethics, and integrity, including respect for intellectual property, when accessing information and creating works of art.